07.06 Module Project Proposal

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| **I plan to modify the assignment for Lesson Number 07.01**  I will make the maze program interactive by allowing the user to direct the turtle. |
| **I plan to write an entirely new program.**  N/A |
| **Instructor Comments**         Instructor Approval: \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_ |
| **Academic Integrity Agreement:** The work I submit will be my own. I will not receive improper assistance from another student or anyone knowledgeable of programming, and I will not use code from any other source. I am aware of the specific Academic Integrity policies that apply to my work in this course and understand that not following these policies will have serious consequences that have been shared with me.  Student Name: \_\_\_\_\_Brendon Ho\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_7/16/17\_\_\_\_\_\_\_\_\_\_ |

Reflection Questions:

Reflect on you growth as a programmer:

I was from being a machine programmer-who printed things to the console, did basic calculations, and basic interactivity-to being an object-oriented programmer-using classes, methods etc. The growth is incredible.

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How the assignment could be modified:

Asking more questions can be a good modification to review more of what was covered in the module.

How this relates to a real-life situation:

For my project, it is an interactive maze. In real-life, you need the user’s interaction to have a game function. Pac-man can be an example. The player tells the character where to go and which way to go with controls.